

Use this outline as a guide to help you write your story.

SETTING

Where does your story take place? Describe the town, country, building, room, world...

CHARACTERS

Who is in this story? What are their names, and what do they do?

Hero: *Who is the main character in this story? What kind of person are they?*

Mentor: *Who helps the hero? How do they help?*

Allies: *Who is a friend to the hero and perhaps teams up with them?*

Villain: *Who wants to stop the hero from succeeding, and why?*

Trickster: *Who provides comic relief, but may also cause trouble for the hero?*

Supporting Characters: *Who else is in your story?*

PLOT

What happens in this story? What is the problem and how is it solved?

LESSON

What does this story explain? What is the moral of the story?

STORY OUTLINE

Briefly explain what happens at each stage of your story.

Stability: *The Ordinary World*

Trigger: *The Call to Adventure. What disrupts the ordinary world?*

Hesitation: *Is the hero hesitant? If so, why? If not, why not?*

Guidance: *Where does the hero meet the mentor? What does the mentor say or do to help?*

The Quest: *How does the journey begin?*

Surprise: *Who does the hero meet along the way? What allies or enemies come along? What takes the hero by surprise? How is he or she tested?*

Choice: *How does the hero handle the journey?*

Climax: *How does the hero get what he or she came for? What happens at this moment?*

Reversal: *What happens on the road back? How does the hero get away?*

Resolution: *How does the story end?*

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